

## Curriculum Map

## Subject: DT Graphics – Termly rotation

Year Group: 7

	Autumn 1 / Spring 1 / Summer 1	Autumn 2 / Spring 2 / Summer 2
Content	Learn about DT room Health and safety.	Design
Declarative		Create a final design with refined ideas fromand
Knowledge –	Brief: " Artist Link:	initial design work ensuring a link to the theme and artist's
'Know What'	Research	work.
	Through mood boards and artist research into the theme and	Annotate your design work, explaining your design intentions.
	artist.	Make
	Experiment with techniques & Design	Learn basic
		Create
	Develop initial ideas through drawing and planning.	
	Link work to your artist and mood board.	
	Record	Evaluate
	Through annotation of ideas and written process of sample	Evaluate your final outcome.
	making.	
	Explain the used and why. <b>Evaluate</b>	
	WWW/EBI	
	The students will learn the basic fundamentals of art and	
	design.	
Skills	Areas of study	Areas of study
Procedural	<ul> <li>Work safely in a DT specialist room.</li> </ul>	Work safely in a DT specialist room.
Knowledge –	Research and present a visual mood board	<ul> <li>Refinement of design ideas</li> </ul>
'Know How'	Critically analyse artwork using visual language.	Photoshop
	<ul> <li>Learn how to use</li> </ul>	Hand drawing out initial ideas
	Create initial design ideas and add annotation.	Complete a personal final outcome.
	Gain Photoshop & Computer Design Skills knowledge.	Extend annotation and evaluation skills.
Key questions	What is visual language?	What does refinement mean?
	<ul><li>What is a design brief?</li></ul>	What name is given to stitching a corner?
	<ul> <li>Name 4 key tools when working with Photoshop?</li> </ul>	What is the tool called to create batik?
	<ul> <li>Why do we create initial designs?</li> </ul>	Why do we annotate our work?
	What are annotations?	What is evaluation?
Assessment	Project evidencing the journey	Project evidencing the journey

	Autumn 1 / Spring 1 / Summer 1	Autumn 2 / Spring 2 / Summer 2
	Feedback is sort through peer and teacher assessment	Feedback is sort through peer and teacher assessment
Literacy/ Numeracy/ SMSC/ Character	<ul> <li>throughout the project.</li> <li>Literacy: Research and write about select artist/movement, Visual language and critical understanding of artwork, Evaluation of own work, Annotation of design intentions.</li> <li>Numeracy: Create patterns. Work with geometric shapes. Ratios.</li> <li>SMSC: Discussion of how design can influence and shape a better future</li> </ul>	<ul> <li>throughout the project.</li> <li>Numeracy: Seam allowance work sheet – addition.</li> <li>Literacy: Evaluation of own work, Annotation of design intentions.</li> </ul>